

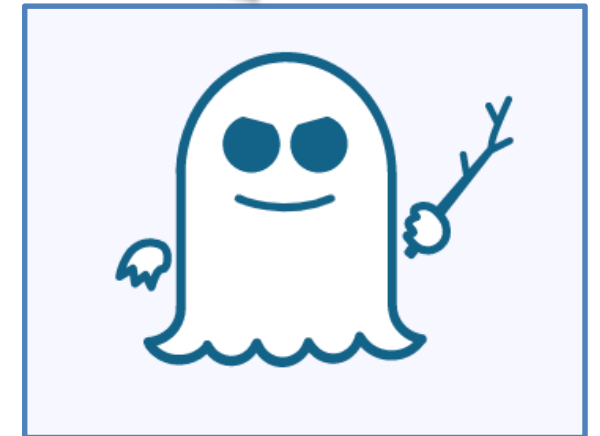
# Meltdown and Spectre - understanding and mitigating the threats (Part Deux)

Gratuitous vulnerability logos

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# Agenda

What is Meltdown?

What is Spectre?

Exploitation scenarios

How are these vulnerabilities alike (and different)

Exploit mitigations (there's more to this than "patch")

Closing thoughts

# Meltdown



The coolest thing to happen to processor geeks since... forever.

# Meltdown – the basics

Meltdown allows attackers to read arbitrary physical memory (including kernel memory) from an unprivileged user process

Meltdown uses out of order instruction execution to leak data via a processor covert channel (cache lines)

Meltdown was patched (in Linux) with KAISER/KPTI

# Kernel ASLR (Address Space Layout Randomization)

Linux implements kernel ASLR by default since 4.12

The 64-bit address space is huge, you wouldn't want to dump the whole thing

- 16EB theoretical limit, but 256TB practical limit

Randomization is limited to 40 bits, meaning that locating kernel offsets is relatively easy

# Kernel ASLR (Address Space Layout Randomization)

Windows ASLR isn't much different in that not all of the kernel is randomized

Because of the way the Windows memory manager is implemented, it is unlikely that the entirety of physical memory is mapped into a single process

**Verdict:** On an unpatched Windows system, most (but not all) kernel memory can be read from Windows

# Page Tables (User and Kernel)

Page tables contain the mappings between virtual memory (used by the process) and physical memory (used by the memory manager)

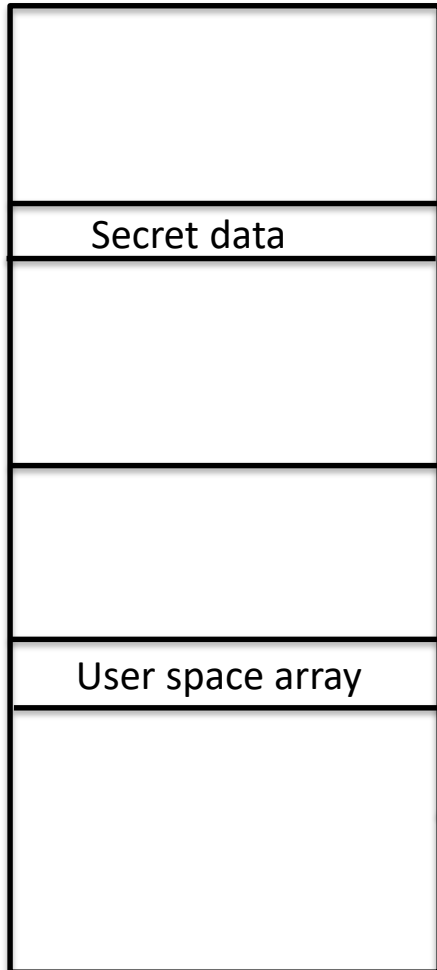
For performance reasons, most modern OS's map kernel addresses into user space processes

- Under normal circumstances, the kernel memory can't be read from user space, an exception is triggered

# Meltdown attack

Unprivileged Process  
Virtual memory

Kernel memory



User memory

Step 1: A user process reads a byte of arbitrary kernel memory. This should cause an exception (and eventually will), but will leak data to a side channel before the exception handler is invoked due to out of order instruction execution.

CPU Cache



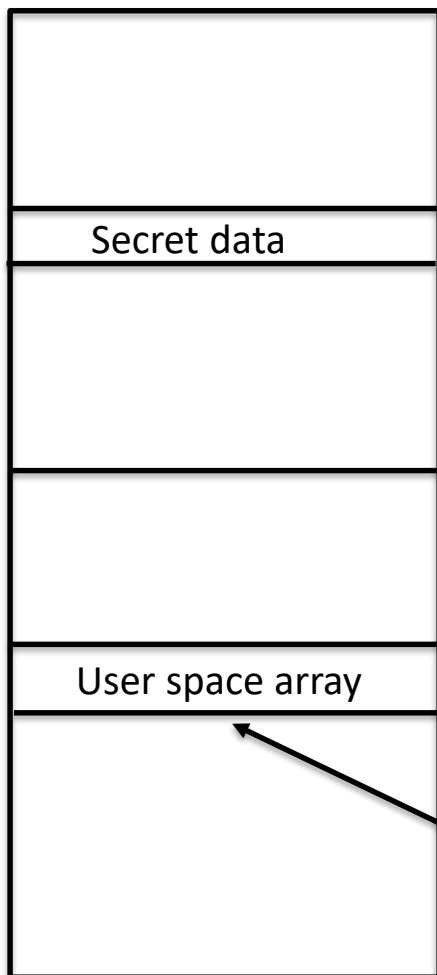
Clear the elements of the user space array from the CPU cache.



# Meltdown attack (2)

Unprivileged Process  
Virtual memory

Kernel memory

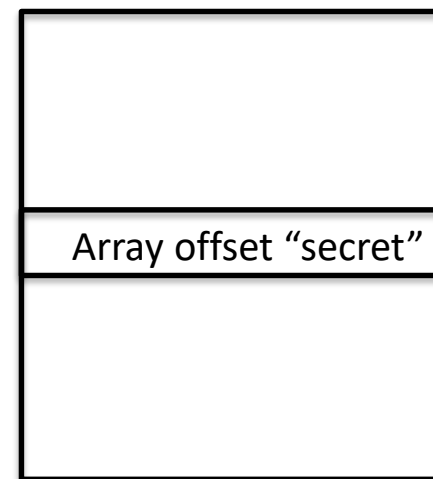


User memory

Step 2: The value of the secret data is used to populate data in an array that is readable in user space memory. The position of the array access depends on the secret value.

Due to out of order instruction processing, this user space array briefly contains the secret (by design), but the operation is flushed before it can be read.

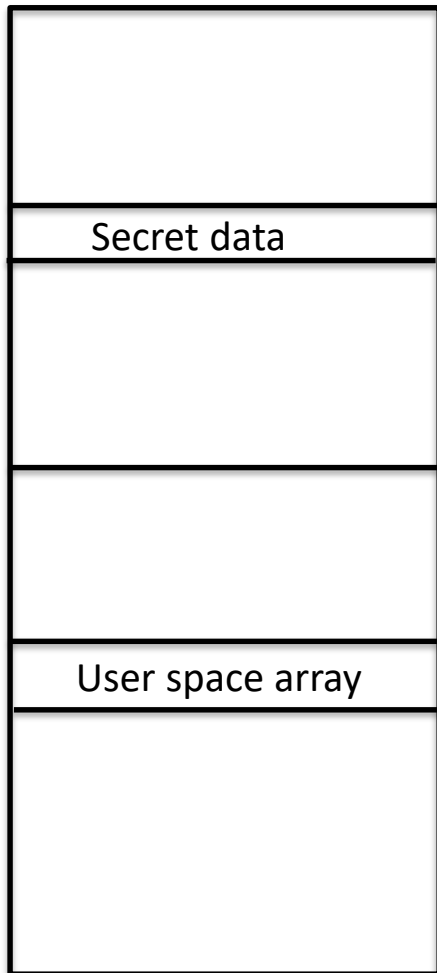
CPU Cache



# Meltdown attack (3)

Unprivileged Process  
Virtual memory

Kernel memory



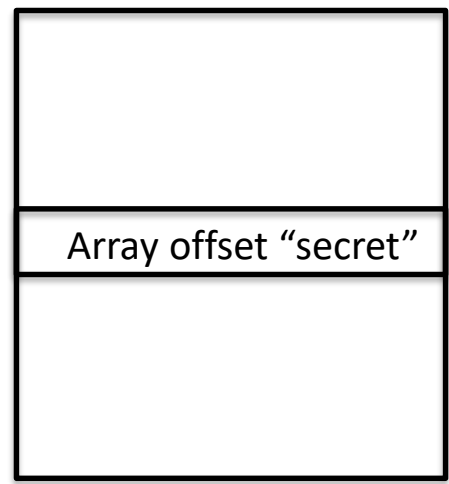
User space array

User memory

Step 3: An exception is triggered that discards the out of order instructions. The secret cannot be read from the user space array

Secret data is never available in the user accessible array since the exception discards the results of the out of order instruction computations.

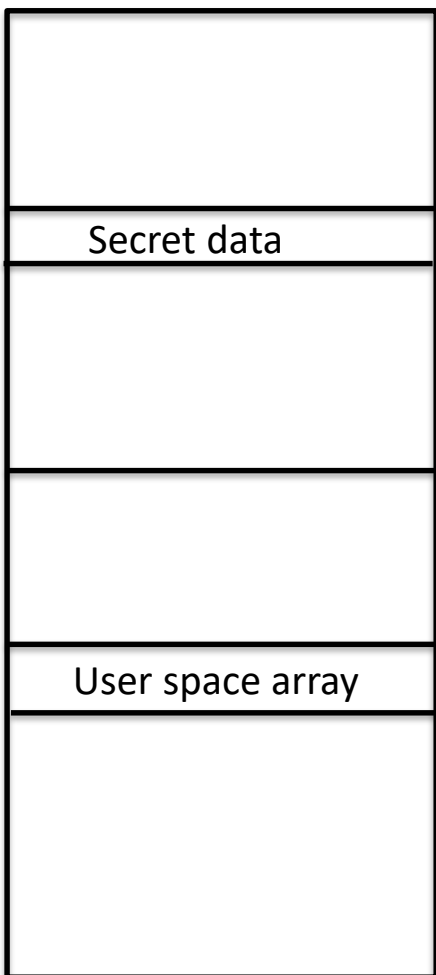
CPU Cache



# Meltdown attack (4)

Unprivileged Process  
Virtual memory

Kernel memory



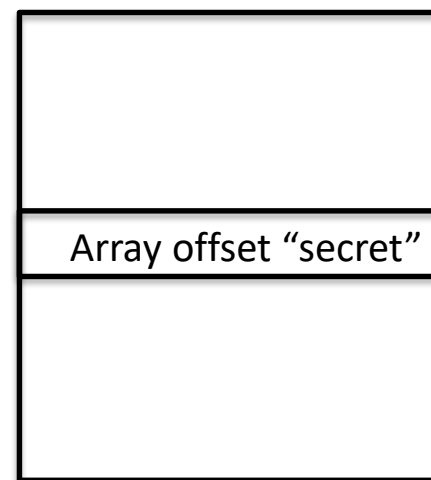
User memory

```
for (x=0; x <=255; x++) {  
    return min(time(read array[x]))  
}
```

Step 4: The unprivileged process iterates through array elements. The cached element will be returned much faster, revealing the contents of the secret byte read.

\* The array is really 4KB elements

CPU Cache



0x0 – slow  
0x1 – slow  
0x2 – slow  
...  
0x31 – fast! (cache hit)

# Kernel Page Table Isolation

Kernel page table isolation (aka KPTI, aka the KAISER patch) removes the mapping of kernel memory in user space processes

Because the kernel memory is no longer mapped, it cannot be read by Meltdown

- This incurs a non-negligible performance impact

# Kernel Page Table Isolation (2)

Technically, some kernel memory (e.g. interrupt handlers) must be mapped into user space processes

Future research will involve determining if leaking these small remnants of kernel memory can be used to dump other offsets in kernel memory

The patch **does not** address the core vulnerability, it simply prevents practical exploitation

# Why was there a rumor this was Intel only?

Modern intel CPUs implement TSX, allowing for hardware transactional memory operations

e.g. Grouping instructions for “all or nothing” execution

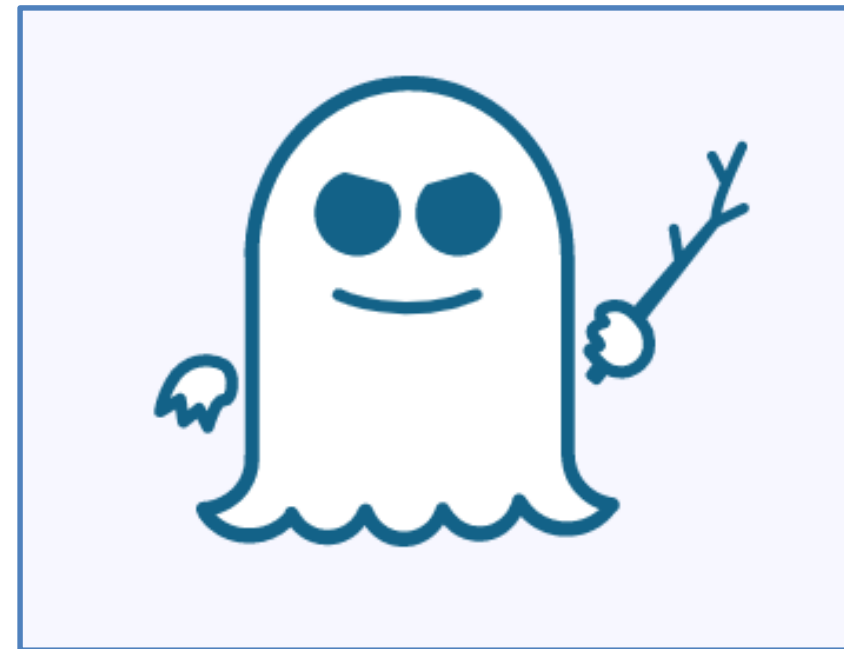
This allows the Meltdown attack to be performed without software exception handling routines

# Are ARM and AMD processors impacted?

Meltdown exploitation is theoretically possible on both ARM and AMD, but the authors note that no practical exploitation was achieved

They note that this may be due to the need for optimization of their code – experiments confirm out of order execution is definitely occurring

# Spectre



Forget what I said about Meltdown, this might be cooler...



# Spectre – the basics

Spectre abuses branch prediction and speculative execution to leak data from via a cache covert channel

Two versions of Spectre:

- Leak from the current process
- Leak from a remote process

Spectre is being patched but will require compiler changes and recompiling existing code

# Speculative Execution

Modern processors perform speculative execution

They execute instructions in parallel that are likely to be executed after a branch in code (e.g. if/else)

Of course these instructions may never really be executed, so a sort of CPU snapshot is taken at the branch so execution can be “rolled back” if needed

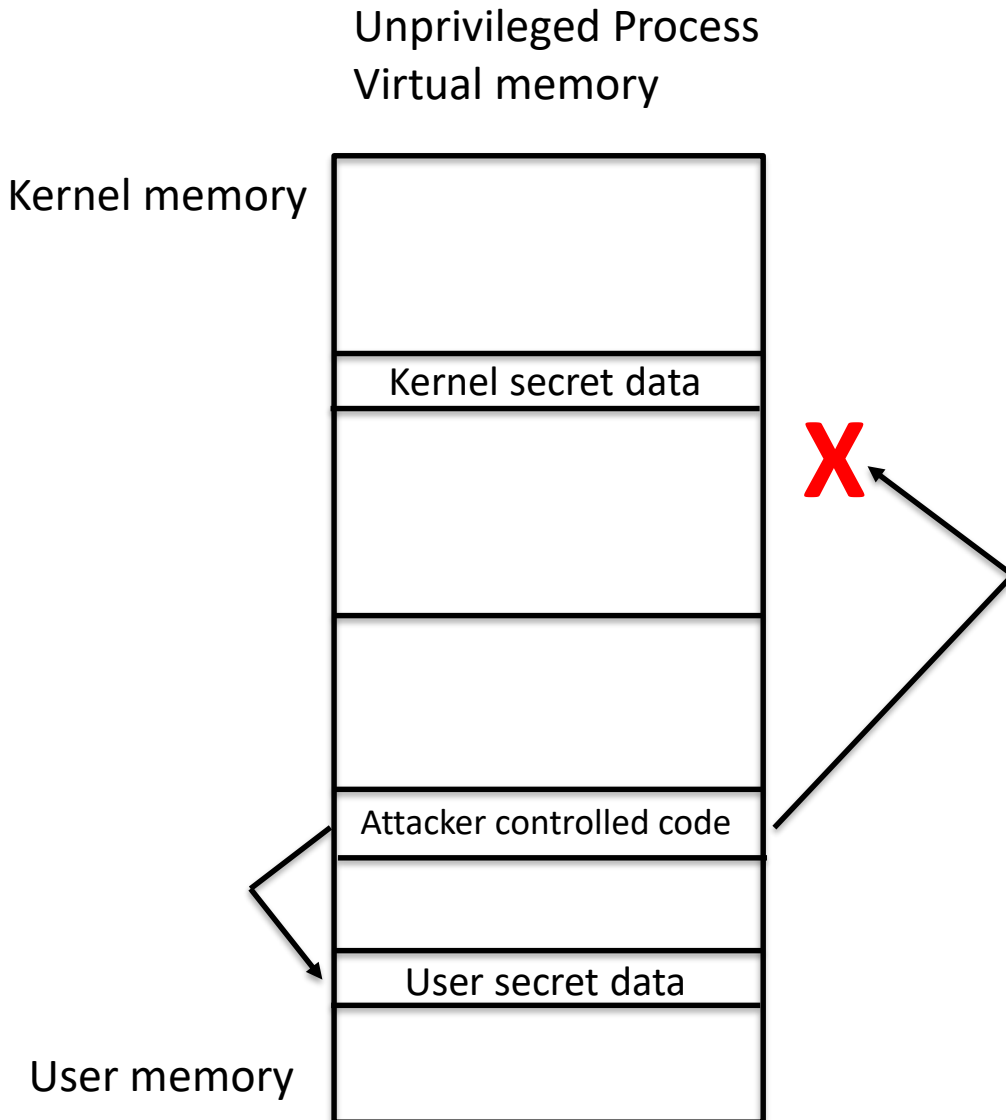
# Branch Prediction

How does the CPU know which side of a branch ("if/else") to speculatively execute?

Branch prediction algorithms are trained based on current execution

The CPU "learns" which branch will be executed from previous executions of the same code

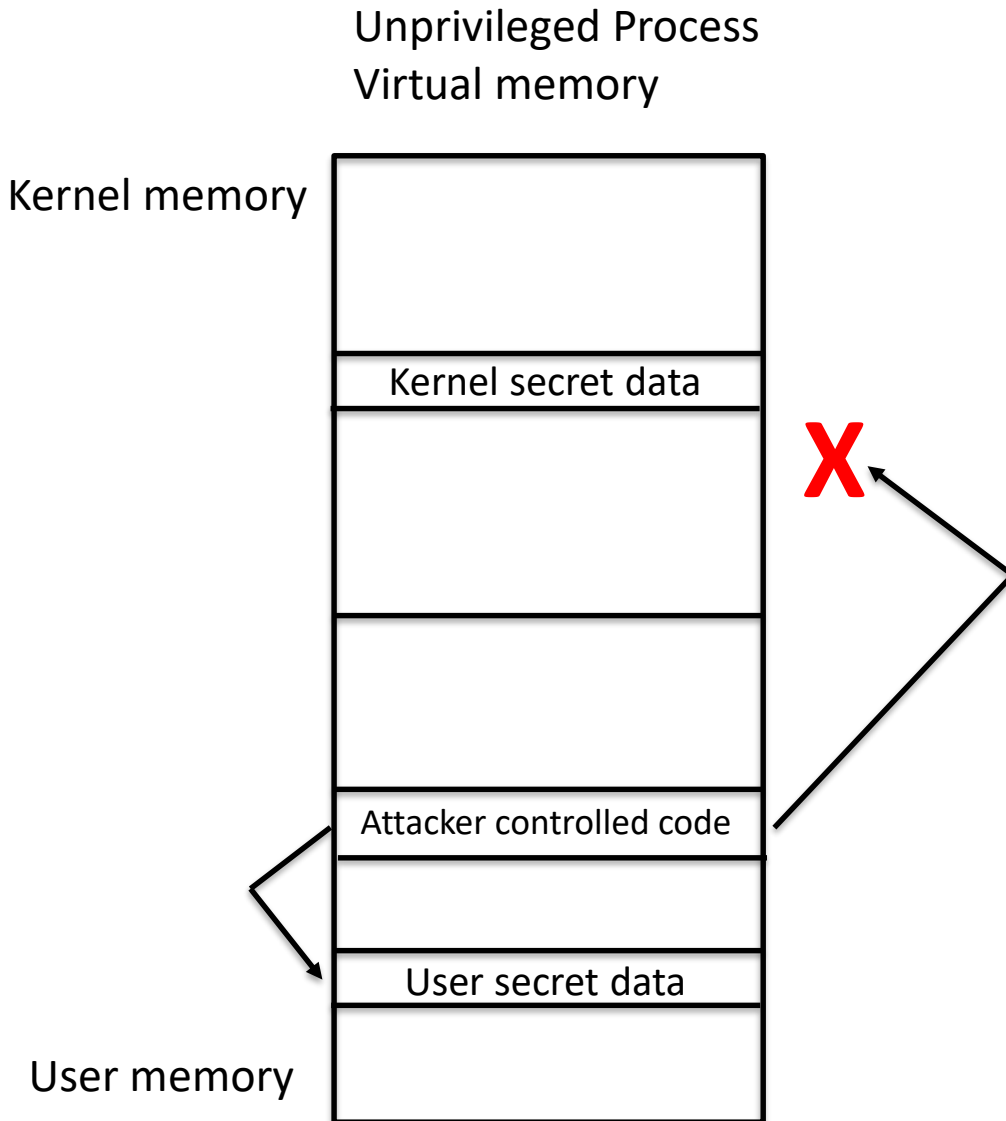
# Spectre attack



Spectre allows code executing in the victim process to access data it should not have access to (e.g. outside of a JavaScript sandbox).

Spectre can also allow cross process “Branch target injection” by training the branch prediction algorithm to mis-predict the target of a branch. This is almost certainly not remotely exploitable and is more difficult to target than Meltdown.

# Spectre attack (2)



Spectre may be exploited in applications that allow users to run some code in a sandbox. Spectre will allow the attacker to escape the sandbox and leak data from elsewhere in the process.

This is most useful in a browser where one tab may contain attacker code while another tab contains sensitive information that should not be accessible to the attacker.

Isolating each tab in its own process would mitigate this type of attack.

# Exploit Scenarios

How are attackers most likely to use Spectre and Meltdown?



# Meltdown attacks

At this time we believe there are two primary uses for Meltdown:

1. Privilege Escalation
2. Container/Paravirtualization Hypervisor Escape

# Meltdown - Privilege Escalation

On any unpatched system if an attacker can execute a process they can dump all (or most) physical memory

With physical memory, attackers could identify password hashes, execute a mimikatz style attack on Windows, or find private keys

Sure, KASLR is also bypassed (but who really cares)



# Meltdown – Container Escape

Meltdown may target kernel addresses that are shared between the container and host kernel in many paravirtualization instances (e.g. Xen) and kernel sandboxes (e.g. Docker)

It is possible that attacker may leak data from the outside the container, leading to a hypervisor escape

# Spectre – Exploit Scenarios

The primary exploit scenario we see for Spectre is JavaScript execution in the browser being used to read outside of the browser sandbox

There are two probable uses for this:

1. Leaking secret data from browser memory outside the JavaScript sandbox
2. Leaking addresses of user space modules to bypass ASLR (facilitating remote code execution)

# Spectre – Leaking Browser Memory

Using JavaScript (perhaps in an advertisement), Spectre attacks could be used to leak browser cache or other saved data that pertains to other sites

- I'm particularly worried about session keys for active session (this completely bypasses MFA)

Tests indicate that the number of operations required for Spectre may be infeasible in JavaScript unless a user stays on a page for a LONG time

# Spectre – Leaking Module Addresses

A large number of browser vulnerabilities are not practically exploitable because of user space ASLR

- ASLR and DEP have substantially limited browser exploitation

Spectre can be used to determine the address of a module in memory and bypass ASLR (ushering in the new age of practical browser exploitation)

# Spectre – Targeting Specific External Programs


This will likely require some knowledge of the remote program being attacked to cause a collision in the branch target buffer (BTB)

- Recall that for performance reasons, the entire address of the branch is not stored in the BTB

The attacker has to study the victim program to understand the targets and construct an attack program to exploit it

# Meltdown vs Spectre

Cage match!  
Two vulnerabilities enter,  
All your data leaves... ☹️

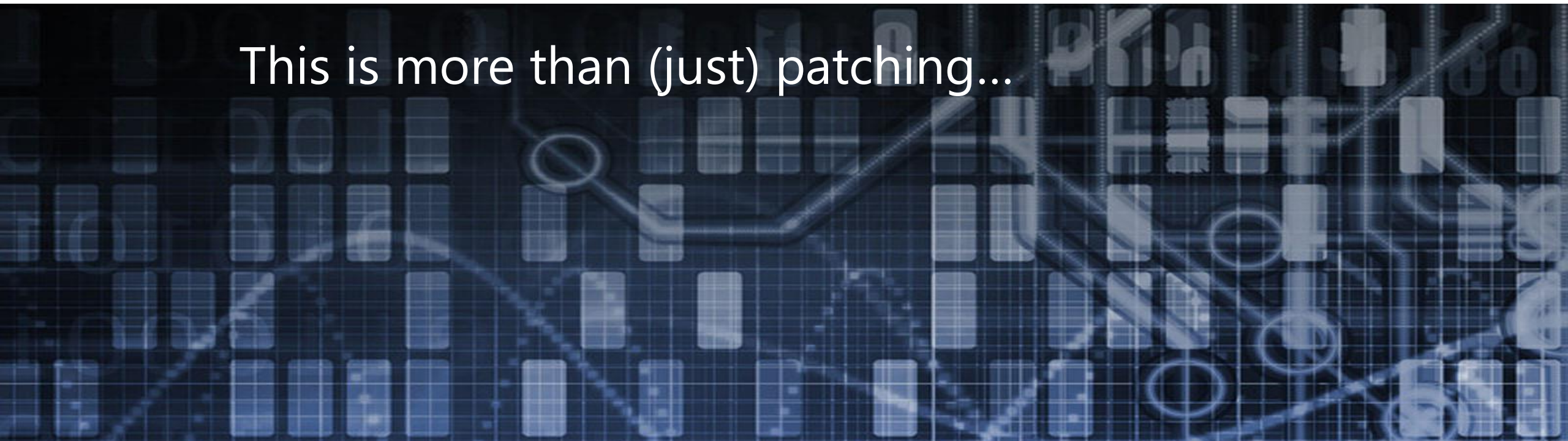


# Meltdown vs. Spectre

	Meltdown	Spectre
Allows kernel memory read	Yes	<b>Sometimes</b>
Was patched with KAISER/KPTI	Yes	No
Leaks arbitrary user memory	Yes	Yes
Could be executed remotely	In special cases	Definitely
Most likely to impact	Kernel integrity	Browser memory
Practical attacks against	Intel	Intel, AMD, ARM

# Spectre and Meltdown Mitigations

This is more than (just) patching...





# This probably won't be the last hardware bug

Expect to see variations on these attacks for some time to come

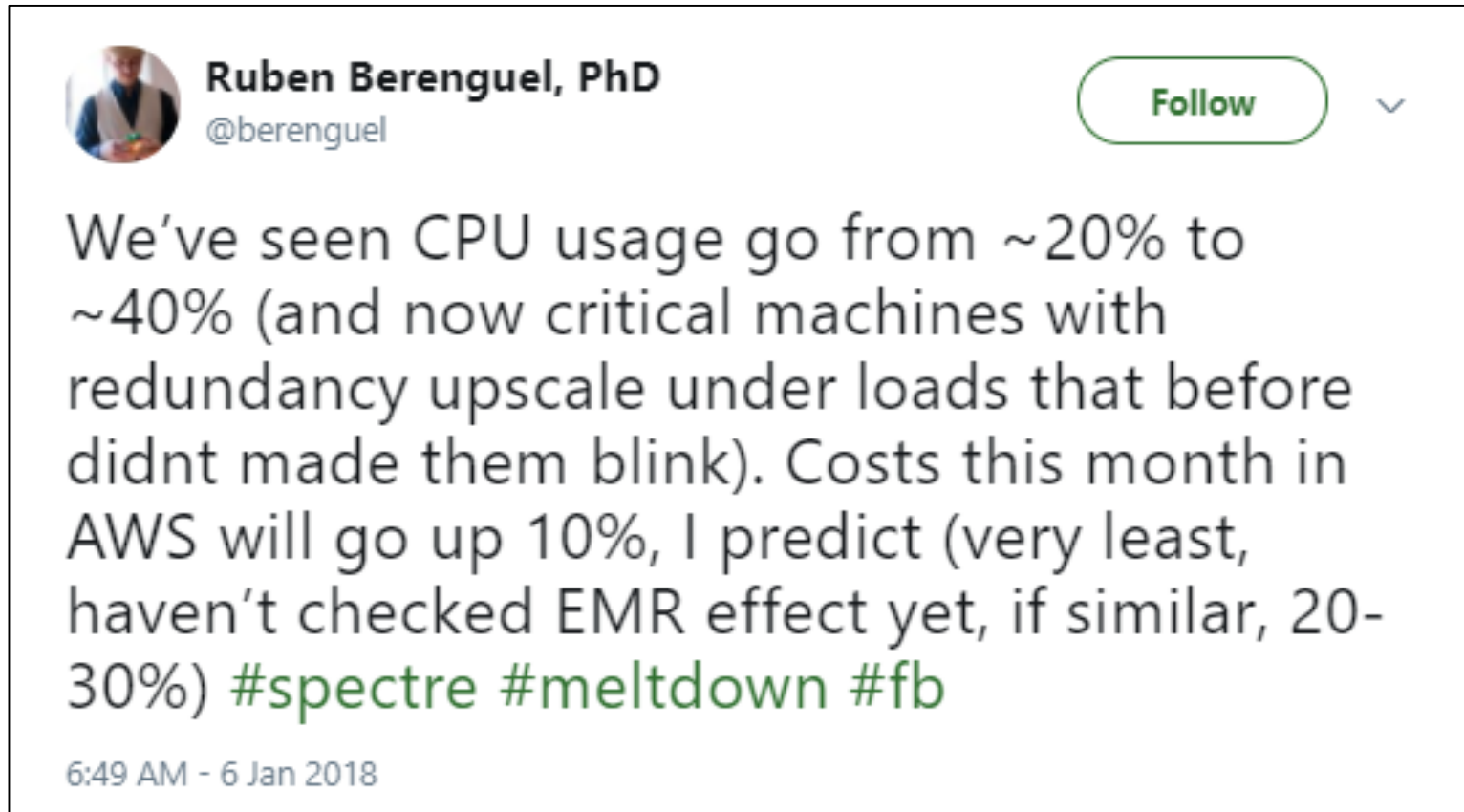
Multiple different researchers independently found these vulns while they were under embargo

Architect your networks expecting more vulns of this type to be discovered


# Patch – but patch carefully

In Linux, KPTI has an obvious performance impact

– Processor microcode patches may have additional impact



A screenshot of a tweet from Ruben Berenguel, PhD (@berenguel). The tweet discusses the performance impact of KPTI patches in Linux, specifically mentioning CPU usage increasing from ~20% to ~40% and the resulting cost increase in AWS. The tweet includes hashtags #spectre, #meltdown, and #fb. The tweet is dated 6:49 AM - 6 Jan 2018.

 **Ruben Berenguel, PhD**  
@berenguel Follow

We've seen CPU usage go from ~20% to ~40% (and now critical machines with redundancy upscale under loads that before didnt made them blink). Costs this month in AWS will go up 10%, I predict (very least, haven't checked EMR effect yet, if similar, 20-30%) #spectre #meltdown #fb

6:49 AM - 6 Jan 2018

# Antivirus vendors have to set a registry key

The patch will have no effect on Windows unless antivirus vendors set a registry key to confirm they are compatible with the patch

- Symantec was causing BSOD's immediately after release

Kevin Beaumont (@GossiTheDog) has compiled a list of antivirus patch statuses

- <http://rsec.us/MeltdownPatchCompat>

# Consider systems that won't be patched

If you maintain multi-user environments on servers that won't be patched, consider whether you need to rearchitect those environments

- Windows Server 2003
- x86 Solaris
- Old versions of OSX

Multiple workloads with different security levels on the same physical machine are particularly worrisome

# What about cloud?

Most cloud providers run multiple customer's data on the same physical machine (by design)

- This fundamentally violates the “don't run workloads with different security requirements” model

In light of Meltdown/Spectre (and likely future processor vulnerabilities) you should re-evaluate your architecture assumptions

# Browser memory isolation

On Chrome, you can enable site isolation – I can't think of a good reason not to do this

- <http://rsec.us/ChromeSiteIsolation>

- Thanks for @HackerFantastic for this recommendation

This causes Chrome to load each site into its own process so even if same-origin policy is bypassed you can't steal data from another site

- This isn't 100% safe, cache data is probably still in memory

# Potential Spectre Fix

Intel has outlined several fixes for these problems, including Spectre, but these will require changes to code (recompilation to avoid cross process Spectre exploitation)

Intel introduced the “retpoline” which will be familiar to any exploit developer – a PUSH/RET avoids training the branch predictor, but accomplishes the same indirect jump

# Other useful links

Verifying Meltdown/Spectre protections on Windows

- <http://rsec.us/VerifyWindowsMeltdown>

Detecting Spectre exploitation with performance counters

- <http://rsec.us/SpectrePerformanceCounters>

Checking browser vulnerability for Spectre

- <http://rsec.us/SpectreVulnerableCheck>

Meltdown/Spectre Enterprise Action Plan

- <http://rsec.us/MeltdownActionPlan>

Walkthrough of Variants 1-3 (and 3a)

- <http://rsec.us/SpectreWalkthrough>



# Closing thoughts

A few thoughts as we close out the webcast



# Closing thoughts

Attacks that impact microarchitecture of CPUs have been known for more than a decade

Most were thought to be only exploitable in very limited cases, many involving physical access

Spectre and Meltdown attacks make it clear that CPU architecture decisions need to be rethought

# Closing thoughts (2)

In the long term, you should expect to see more attacks on CPU microarchitecture

This particularly will impact multi-tenant environments

Spectre and Meltdown offer true wakeup calls for those running critical workloads in shared environments (e.g. the cloud)

# The End - Meltdown vs. Spectre

Thanks for attending! Please let us know if this webcast helped you get a handle on these vulnerabilities.

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